

**ECTOR INDEPENDENT SCHOOL DISTRICT**  
**Thursday, February 15, 2024 @ 6:00 PM Administration Building**

A Regular Board Meeting of the Board of Trustees of Ector ISD will be held Thursday, February 15, 2024, beginning at 6:00 PM.

The subjects to be discussed or considered are listed below. Items do not have to be taken in the same order as shown on this meeting notice.

1. PROCEDURAL
  - A. Call to order / Quorum
  - B. Invocation
  - C. Pledge of Allegiance
  - D. Open Forum
2. CONSENT AGENDA ITEMS (Policy BE)
  - A. Approval of previous month's meeting minutes
  - B. Approval of invoices paid
  - C. Approval of financial reports
  - D. Information on Dyslexia audit
3. REPORTS
  - A. Elementary principal report
  - B. JH/HS principal report
  - C. Technology
  - D. Testing
  - E. Maintenance / Custodial
  - F. Cafeteria
  - G. Committee
4. Discuss and take appropriate action on Teacher contract
5. Discuss and take appropriate action on hiring a part-time Special Population Coordinator
6. Discuss and take appropriate action on the 2024-25 Calendar
7. Discuss and take appropriate action on contracted employees' pay-scale
8. Discuss and take appropriate action on Elementary Administrator's contract
9. Discuss and take appropriate action on JH/HS Administrator's contract
10. SUPERINTENDENT REPORT
  - A. Discuss Personnel
11. Discuss items for next month's school board meeting.
12. Adjourn

If, during the course of the meeting, discussion of any item on the agenda should be held in a closed meeting, the board will conduct a closed meeting in accordance with the Texas Open Meetings Act, Texas Government Code, Chapter 551, Subchapters D and E or Texas Government Code section 418.183(f). Before any closed meeting is convened, the presiding officer will publicly identify the section or sections of the Act authorizing the closed meeting. All final votes, actions, or decisions will be taken in open meeting. [See TASB Policy BEC(Legal)].

This notice was posted in compliance with the Texas Open Meetings Act.

