



Expect  
**More.**

# Educational Technology: Screens in Balance

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April 7, 2026

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Expect  
**More.**

# Overview

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- Background
- What is screen time?
- Technology use in school
- Technology use at home
- Collaboration and Resources



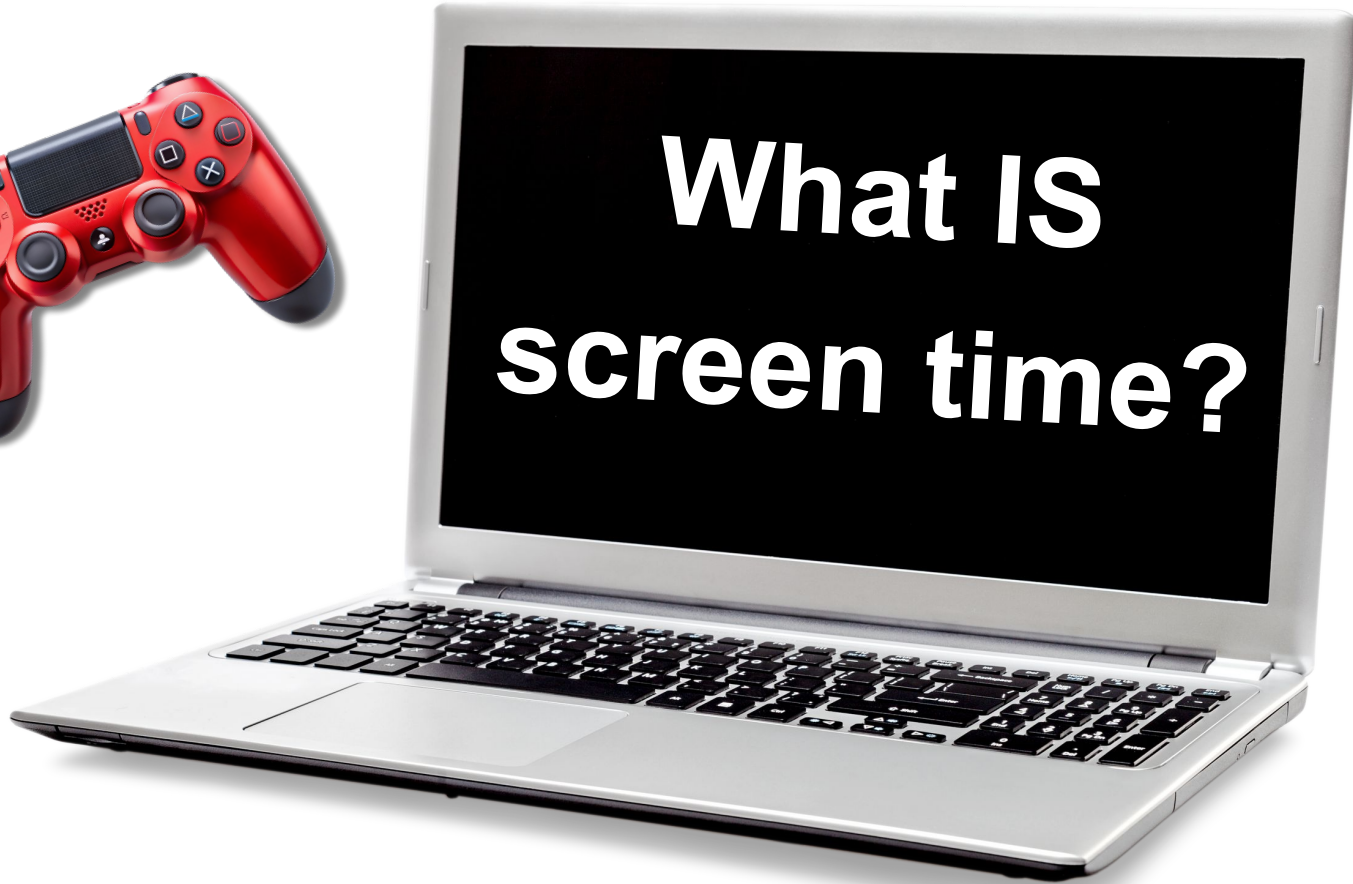
# Screen Time Paradox

**Technology is essential for learning**

**There are concerns about screen time**



**What IS  
screen time?**





# Three Types of “Screen Time”

## Cell Phones & Social Media


- Designed to incentivize consistent user engagement.
- Can serve as a significant distraction.
- Subject of recent legislation in most U.S. states.

## EdTech

- Used to support student learning.
- Used in ADDITION to high quality teaching.
- Designed to deepen content knowledge AND build 21st-century skills.

## Entertainment

- Refers to platforms NOT accessed primarily on a cell phone.
- Includes video games, television, and desktop computers.

A vintage television set is shown from a front-facing perspective. The screen is white and displays a message in bold black text. To the right of the screen is a control panel with several knobs and a large dial. The background is white, and there are colorful vertical bars on the left and right sides of the television. The text on the screen reads: "Screen use can be beneficial to children AND adults if it is structured and intentional." The word "AND" is in all caps. The words "structured" and "intentional" are underlined.

**Screen use can be  
beneficial to children  
AND adults if it is  
structured and  
intentional.**



# Structured and Intentional Use

## Structured and Intentional

- Used for a clear purpose.
- Used alongside in-person experiences
- Used to target specific skills

## Unstructured and Unintentional

- Mindless scrolling (Doom Scrolling!)
- Multiple hours without breaks
- Used as a replacement for in-person activities





# Why we use EdTech

## **Differentiation**

Students are able to engage with activities and lessons that are engaging, personalized, and targets the concepts they are developing.

## **Skill-Building**

EdTech allows students to build and maintain important 21st-century skills that they will need beyond their PreK–12 education.

## **Access and Inclusion**

EdTech allows greater access to grade-level academics to ALL students, including those in special education and English-learner programs.



# Student Technology Access



- Universal Access Device Program (One-To-One)
  - **Grades PreK-1:** Shared device access in classrooms for specific programs or lessons (2:1 iPads)
  - **Grades 2-5:** Devices available in the classroom for (1:1 Chromebooks in Carts)
  - **Grades 6-12+:** Individual device for learning (1:1 Chromebook)



# EdTech in Stillwater



## 1:1 Devices

PreK-1: Classroom iPads  
2-5: Classroom Chromebook carts  
6-12: 1:1 Chromebooks



## Reading Program (Benchmark)

Reading,  
Grades K-5

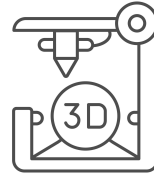


## Google Drive

Creative Thinking, All  
Grades




**Feedback for Growth**  
All Grades



**User-Centered  
Design Project**  
Grade 8



**Problem-Solving**  
All Grades



**EdTech has been  
proven to be a great  
supplement to  
high-quality teaching**



# Guardrails for Technology Use

- Safety: Internet filters, “walled gardens” and safeguards
- Teachers can support students and view screens in real time (Hapara)
- Technology is used for specific learning purposes
- Digital Citizenship and clear expectations for student use (and non-use)
- Teachers redirect students when needed



# Cell Phone Policy

## Policy 524.5: Personal Electronic Communication Devices

1. All students (preK-12) are **prohibited from using personal electronic communication devices** - including phones, smart watches, earbuds, etc. - on school premises **from the first bell of the school day to the last**. This includes instructional time, lunch periods, recess, school-sponsored programs, events or activities, or any other time during the designated school day.
2. All personal electronic communication devices shall be **kept in designated areas** and turned off.

*Approved March 4, 2025*



# Cell Phone Policy Exceptions

- Use allowed under an **IEP, 504 Plan, or documented health care plan**
- Use allowed to monitor or address a health concern or medical condition upon permission granted by school administration
- Families will work with Student Support Services to determine if there is a need



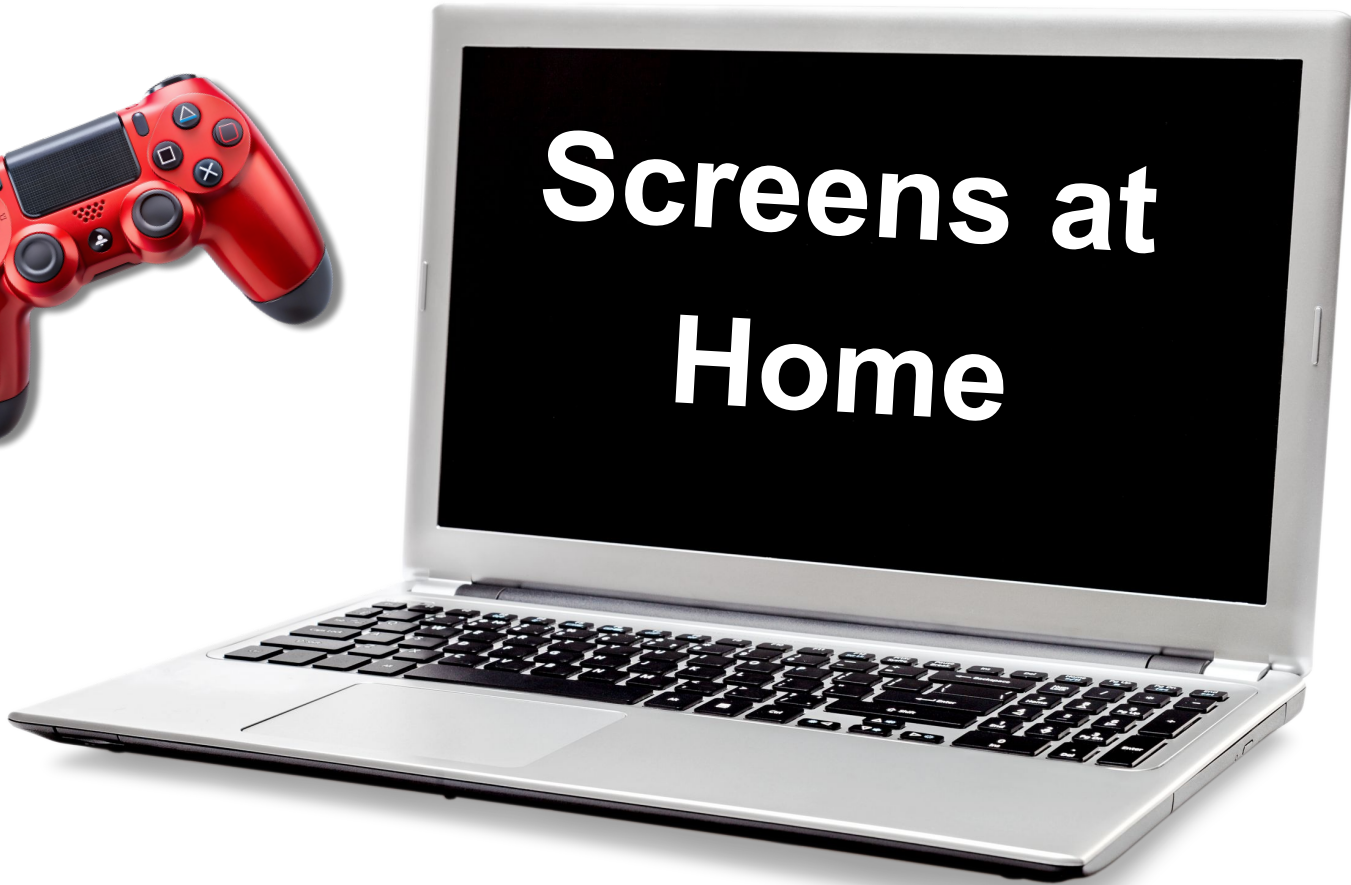
**Less Media.  
More Social.**


**Devices off**

**Engagement on**



# Screens at Home



A vintage television set is centered in the image. The screen displays the text "Our teachers use technology with intention, and you can, too!". The TV has a black frame and a control panel on the right side with several knobs and a large dial. The background is a collage of colorful rectangular blocks in yellow, cyan, magenta, red, blue, black, and white.

**Our teachers use  
technology with  
intention, and you  
can, too!**



# Research-Backed Recommendations

- Model thoughtful technology and cell phone use around your child
- Create clear, consistent expectations for technology use (e.g. one television episode on weeknights)
- Monitor what your child is accessing on their devices
- Provide engaging in-person experiences for your child
- Remember that there is no one correct way to use technology. Do what works best for your family



# Collaborate with Us!

## Schools

### Share Resources:

- [Common Sense Media .org](https://www.commonsensemedia.org)
- Google Family Resources
- Internet provider tools to manage access and screen time

### Provide Meaningful Guidance:

Teachers offer personalized recommendations on technology and education, leveraging their expertise in education and child development

## Families

**Ask Questions:** Our staff is happy to help answer any questions you have related to our use of screens in classrooms.

**Share Personal Expectations:** What are your family's technology goals? How do you want to balance screen use and school expectations?

# Viewing Classroom Applications



**We believe in  
transparency with the  
tools used in classrooms**

HOME > OUR DISTRICT > DEPARTMENTS > TECHNOLOGY PROVIDERS

## Technology Providers

Stillwater Area Public Schools uses a variety of digital tools to support student learning. Vendor technology and software is utilized to support teaching and learning in the district as we help all students develop the skills necessary to succeed in an ever-changing world.

Learn more about our curriculum, testing, and assessment tools - including the purpose of each tool, an outline of the student data elements stored within each tool, and a copy of any data privacy agreement enacted with the software or technology vendor - by clicking the links below.

MN Session Law 2022, HF 2353 requires public education agencies to disclose any curriculum, testing, or assessment technology provider contract affecting a student's educational data. Below you will find a listing of District Curriculum and District Testing & Assessment providers used in ISD#834. You will also find additional District Tools and Classroom Tools. Not all Classroom Tools are used, and not all tools are used with all students. ISD#834 only shares the minimum required data to support the learning functions required for each tool.

Attached to each technology provider below, you will find information about the privacy policy, data privacy agreement, or contract that is currently in place. If you would like more information about any of the technology provider's contracts with ISD#834, or have any questions or concerns, please email [familyhelp@stillwaterschools.org](mailto:familyhelp@stillwaterschools.org) or call 651-351-8404.

**Classroom Tools**



**District Curriculum**

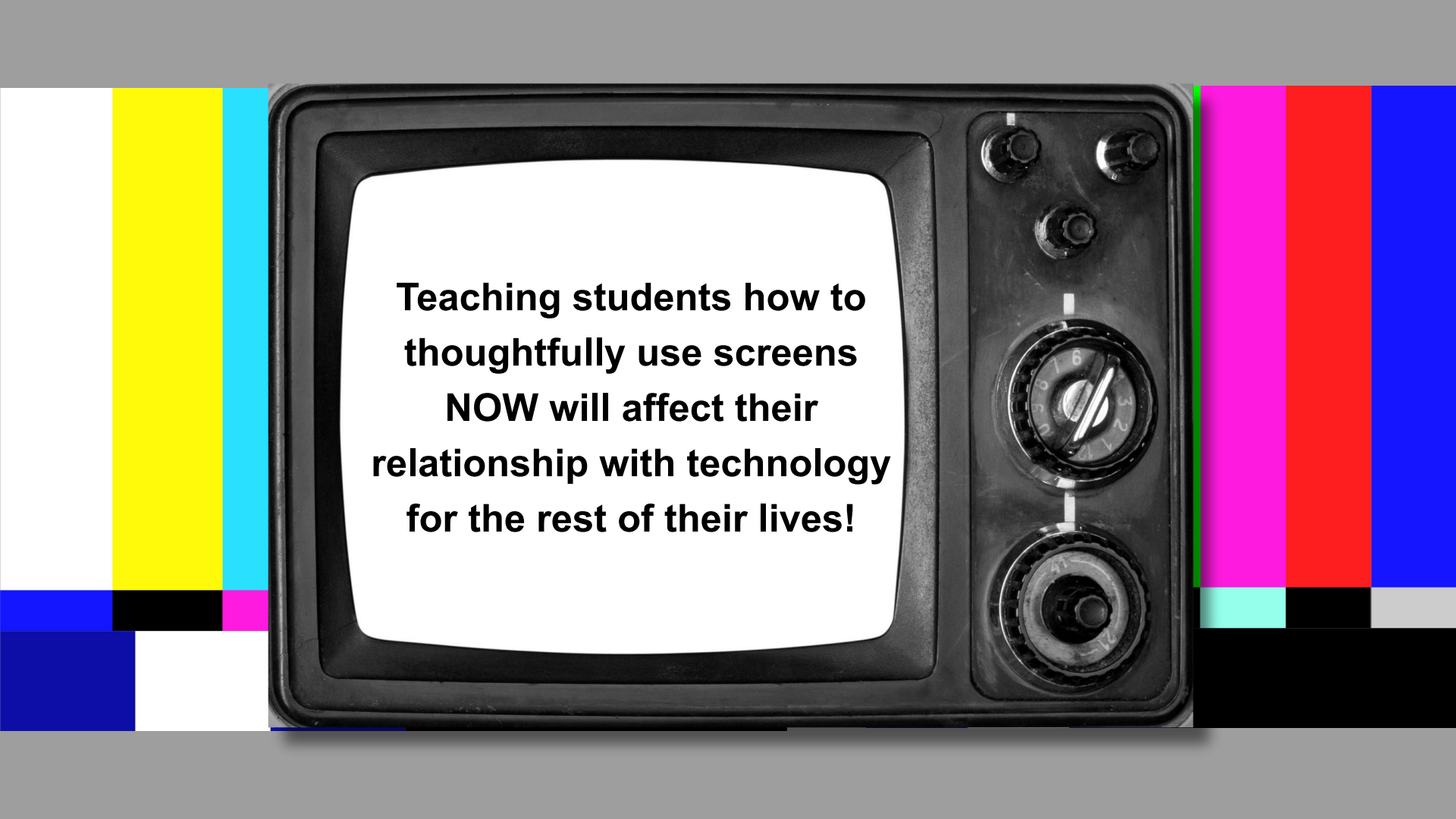


**District Testing &  
Assessment**



**District Tools**





**Teaching students how to  
thoughtfully use screens  
NOW will affect their  
relationship with technology  
for the rest of their lives!**



# Questions

